

## CASE I (Signs required for both directions)

SIGN SPACING			
Sign Spacing			
150 m (500′)			
115 m(350′)			
60 m (200′)			

 $\bigcirc$  Illinois Department of Transportation

January 1,

## SYMBOLS

Arrow board



Work area

- $\Phi$  Barricade or drum with steady burning mondirectional light
- I Barricade or drum without flashing light
- Flagger with traffic control sign
- O Cone, drum or barricade (Cones for daytime use only)
- Sign on portable or permanent support

- 1) Refer to SIGN SPACING TABLE for distances.
- 2 Required for speeds > 70 km/h (40 mph).
- 3 Required if work exceeds 164 m (500') or 1 block.
- ④ For speeds exceeding 80 km/h (45 mph) contact the District Operations Office for approval of sign spacing.
- ⑤ Cones at 8 m (25') centers for 75 m (250'). Additional cones may be placed at 15 m (50') centers. When drums or type I or II barricades are used, the interval between devices may be doubled.
- 6 For approved sideroad closures.

## GENERAL NOTES

This Standard is used to close one lane of an urban, two lane, two way roadway with a bidirectional turn lane.

Case I applies when no workers are present. When workers are present, two lanes shall be closed and traffic control shall be according to Standard 701501.

Calculate L as follows:

SPEED LIMIT

FORMULAS

70 km/h (40 mph) or less:

Metric

(English)

80 km/h (45 mph) or greater:

L = 0.65(W)(S) L = (W)(S)

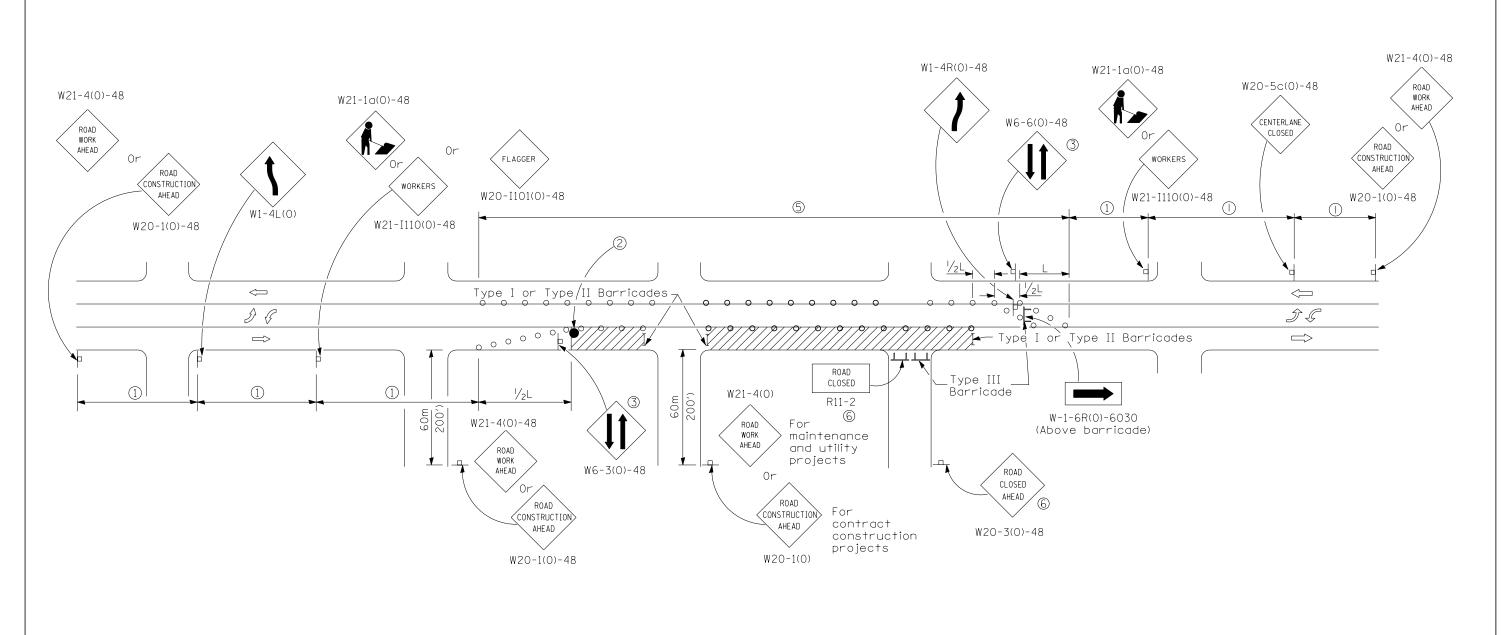
- W = Width of offset in meters (feet).
- S = Normal posted speed km/h (mph).

All dimensions are in millimeters (inches) unless otherwise shown.

DATE	REVISIONS	
1-1-05	Revised notes and	2
	deleted FLAGGER SYMBOL	] _
	sign.	
1-1-01	New Standard	

URBAN LANE CLOSURE. PL, 2W, WITH BIDIRECTIONAL LEFT TURN LANE

STANDARD 701502-01



CASE II

All dimensions are in millimeters (inches) unless otherwise shown.

URBAN LANE CLOSURE, 2L, 2W, WITH BIDIRECTIONAL LEFT TURN LANE

STANDARD 701502-01

Illinois Department of Transportation	ion
APPROVED January 1, 2005	ISSI
ENGINEER OF OPERATIONS	Œ
APPROVED January 1, 2005	-
FULL AND ENVIRONMENT	2